

gstreamer

Librairie audio/vidéo

Par Guillaume, 2006-11-02

==> télécharger ici <http://gstreamer.freedesktop.org/src/> GStreamer is a library that allows the construction of graphs of media-handling components, ranging from simple Ogg/Vorbis playback to complex audio (mixing) and video (non-linear editing) processing. Applications can take advantage of advances in codec and filter technology transparently. Developers can add new codecs and filters by writing a simple plugin with a clean, generic interface. GStreamer is released under the LGPL. Doc

<http://gstreamer.freedesktop.org/data/doc/gstreamer/head/manual/html/index.html>

```
#include <gstreamer/gstreamer.h>
int main (int argc, char *argv[]) {
    const gchar *nano_str;
    guint major, minor, micro, nano;
    gst_init (&argc, &argv);
    gst_version (&major, &minor, &micro, &nano);
    if (nano == 1)
        nano_str = "(CVS)";
    else if (nano == 2)
        nano_str = "(Prerelease)";
    else
        nano_str = "";
    printf ("This program is linked against\nGStreamer %d.%d.%d %s\n",
           major, minor, micro, nano_str);
    return 0;
}
```

GStreamer - sources : <http://gstreamer.freedesktop.org/src/>

